Recombinant human GMFB protein



Basic Information

Catalog Number:

Ag4400

Form:

Available lyophilized

Species:

human

Expression Source:

e coli.-derived, PET28a, with N-terminal 6*His.

Biological Activity:

Not tested

Endotoxin Level:

Please contact the lab for more information

Peptide Sequence:

MSESLVVCDVAEDLVEKLRKFRFRKETNNAAIIMKIDK DKRLVVLDEELEGISPDELKDELPERQPRFIVYSYKYQH DDGRVSYPLCFIFSSPVGCKPEQQMMYAGSKNKLVQ TAELTKVFEIRNTEDLTEEWLREKLGFFTNVNFCVSKV FMY

(1-154 aa encoded by BC005359)

Reconstitution and Storage

Reconstitution:

Reconstitute at 0.25 µg/ μ l in 200 $\,\mu$ l sterile water for short-term storage.

After reconstitution with sterile water, if glycerol has no effect on subsequent experiments, it is recommended to add an equal volume of glycerol for long-term storage (see Stability and Storage for more details).

If a different concentration is needed for your purposes please adjust the reconstitution volume as required (please note: the ion concentration of the final solution will vary according to the volume used).

Note: Centrifuge vial before opening. When reconstituting, gently pipet and wash down the sides of the vial to ensure full recovery of the protein into solution.

Shipping:

The product is shipped at ambient temperature. Upon receipt, store it immediately at the recommended temperature (see below).

Purity

85%, by SDS-PAGE with Coomassie Brilliant Blue staining.

Formulation

The purified protein was Lyophilized from sterile PBS (58mM Na2HPO4,17mM NaH2PO4, 68mM NaCl, pH7.4). 5% trehalose and 5% mannitol are added as protectant before lyophilization. The elution buffer contain 300mM imidazole.

Stability and Storage

Store for up to 12 months at -20°C to -80°C as lyophilized powder.

Storage of Reconstituted Protein

Short Term Storage:

Store at 2-8°C for (1-2 weeks).

Long Term Storage:

Aliquot and store at -20°C to -80°C for up to 3 months, buffer containing 50% glycerol is recommended for reconstitution. Avoid repeat freeze-thaw cycles.

Selected Validation Data

